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| Booker T Washington Middle School/ Young Audiences of MD  Arts & Math Integration Workshop• December 2012 | | | | | | | |
| Your Name: MARIA BARBOSA | | | | | Grade 6 | | |
| School Name: **Booker T Washington Middle School** | | | | | | | |
| Lesson Title: **MATH MEETS MONDRIAN PART 1** (Building Background Knowledge)**: How do Artists Paint Ideas?** (45-60 min.) | | | | | | | |
| MSC | **Visual Arts** | **Standard 1.0 Perceiving and Responding: Aesthetic Education**  Students will demonstrate the ability to perceive, [interpret](javascript:openPopupWH('/share/vsc/glossary/visual_arts/interpret_interpretation.html',200,200)), and respond to ideas, experiences, and the [environment](javascript:openPopupWH('/share/vsc/glossary/visual_arts/environment.html',200,200)) through visual [art](javascript:openPopupWH('/share/vsc/glossary/visual_arts/art.html',200,200)).  **Indicator 2.** [Interpret](javascript:openPopupWH('/share/vsc/glossary/visual_arts/interpret_interpretation.html',200,200)) and communicate the meaning of [art works](javascript:openPopupWH('/share/vsc/glossary/visual_arts/artwork_work_of_art.html',200,200))  **Objectives 1.** Identify [narrative conventions](javascript:openPopupWH('/share/vsc/glossary/visual_arts/narrative_conventions.html',200,200)) used by [artists](javascript:openPopupWH('/share/vsc/glossary/visual_arts/artists.html',200,200)) in selected artworks.  **Indicator 3.**Analyze the application of the [elements of art](javascript:openPopupWH('/share/vsc/glossary/visual_arts/elements_of_art_elements_of_design.html',200,200)) and [principles of design](javascript:openPopupWH('/share/vsc/glossary/visual_arts/principles_of_design_principles_of_art.html',200,200)) in [artistic exemplars](javascript:openPopupWH('/share/vsc/glossary/visual_arts/artistic_exemplar.html',200,200)) and personal [artworks](javascript:openPopupWH('/share/vsc/glossary/visual_arts/artwork_work_of_art.html',200,200))  **Objectives 1.** Identify and [describe](javascript:openPopupWH('/share/vsc/glossary/visual_arts/describe_description.html',200,200)) how [artists](javascript:openPopupWH('/share/vsc/glossary/visual_arts/artists.html',200,200)) use [design concepts](javascript:openPopupWH('/share/vsc/glossary/visual_arts/design_concepts.html',200,200)) to organize the [elements of art](javascript:openPopupWH('/share/vsc/glossary/visual_arts/elements_of_art_elements_of_design.html',200,200)) and [principles of design](javascript:openPopupWH('/share/vsc/glossary/visual_arts/principles_of_design_principles_of_art.html',200,200)) to convey ideas, thoughts, and feelings. | | | | | |
| **Mathematics** | Not used at part 1, see part 2 | | | | | |
|  |  | KNOWLEDGE OBJECTIVES  (To Know) | SKILL  OBJECTIVES  (To Be Able To Do) | FORMATIVE  ASSESSMENT | | SUMATIVE  ASSESSMENT | 21ST CENTURY SKILLS |
| LESSON PLAN  **Part 1** | **Fine Arts** | The elements of art  The principles of design  That the elements of art and principles of design are used to represent ideas  How artists “paint” ideas | Identify The elements of art and principles of design  Analyze how the elements of art and principals of design are used to represent ideas in works of art | **Pre-survey –** quick poll of previous knowledge (post-it and photo camera)  **Informal assessment** – observation and documentation of small-group and whole- classroom discussion  **Constructed responses** on protocol | | **Post- survey –** quick poll of previous knowledge (post-it and photo camera)  **Constructed responses** on exit ticket | • Critical thinking and problem solving  • Collaboration, teamwork, and leadership  • Communication |
| **Mathematics** | - | - | - | | - | - |